

Skills and Outcomes Framework - Digital Indicators

In general we recognise that many of the main suggested indicators can be applied to digital youth work, or adapted to fit. So we recommend that you always start with the [general indicators](#) suggested here as the majority of these can be applied to a wide range of digital youth work projects, particularly those that take place in a face-to-face youth work setting.

Note that digital youth work projects have been shown to have a strong connection with developing teamwork, problem solving and communication skills.

In some cases, particularly where youth work is taking place in an online setting, it may make sense to use indicators that specifically mention digital or online.

Here are some examples:

Looking after myself	<p>I can recognise signs of dangers online & know who to talk to regarding this.</p> <p>I can manage privacy settings to protect myself online.</p> <p>I can switch off from the digital world when I want to.</p>
Relationships	<p>I can listen to and understand others' opinions online.</p> <p>I can recognise signs of inappropriate relationships online.</p> <p>I can build and maintain healthy relationships online.</p> <p>I can recognise unhealthy relationships online.</p>
Communication	<p>I can use social media responsibly.</p> <p>I can communicate by video, voice & text when required.</p>

	<p>I can explain the digital skill I am developing to someone else.</p>
Teamwork	<p>I can join in group discussions online.</p> <p>I can work collaboratively to develop a digital game, app or activity.</p> <p>I can support other young people online to join in group discussions.</p> <p>I can work collaboratively online.</p>
Confidence	<p>I can share my digital skill with others.</p> <p>I can lead a digital activity.</p>
Leadership	<p>I can understand barriers to participation online and adapt accordingly.</p>
Resilience	<p>I can recognise scam emails, phishing and know how to report this.</p> <p>I can keep my personal details safe and protected.</p> <p>I can understand and know how to use safe passwords.</p>
Organisation and planning	<p>I can create and organise online meetings.</p> <p>I can be clear on the appropriateness and accessibility of online resources.</p>
Creating change	<p>I can choose and use digital platforms for voices to be heard.</p>
Decision making	<p>I can make informed decisions on what is appropriate online.</p>

	I can decide which platforms would work best for a particular project.
Problem solving	<p>I can recognise and adapt to barriers online.</p> <p>I can debug a piece of code.</p> <p>I can discover how to use a specific piece of digital equipment.</p>

Note that there may be additional skills that you want to measure in relation to digital youth work – for example the development of knowledge of coding or media production. If these don't fit under the skills categories they can still be included, with appropriate indicators.

**Digital Youth Network
May 2023**

